**SOFTWARE DETAIL DESIGN DOCUMENT**

**HUMAN RESOURCE MANAGEMENT**

DD\_RewardManagement

Version 1.0, issued date …..

**ABSTRACT**

This document is intended to be the SRS and ADD for developing

**PERSONAL INFORMATION MANAGEMENT (HRM\_PIM)**

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1. **File list**

[*Reference to Rewardmanagement in File List*](../../HRM_File%20List.xlsx)

1. **Function list**

|  |  |
| --- | --- |
| ***ListRewardManagementView*** |  |
| **Function** | **Description** |
| OnCellDoubleClick() | Show GUI choosen by user |

|  |  |
| --- | --- |
| ***EditRewardManagementView*** |  |
| **Function** | **Description** |
| View\_CloseWindow() | Close GUI choosen by user |

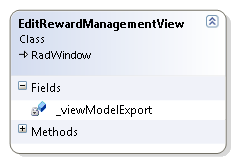
|  |  |
| --- | --- |
| ***ListRewardManagementViewModel*** |  |
| **Function** | **Description** |
| GetListRewardManagementComplete() | Get list of available data of Rewardmanagement to List View |
| GetRewardManagementtByKeyComplete () | Check RewardManakey inserted with available RewardManakey in database. |
| DeleteRewardManagementComplete() | Delete list data of Rewardmanagement from database |
| Reload() | Get available data of Rewardmanagement from database |
| LoadInitComplete() | Display data from Reload() to List View |

|  |  |
| --- | --- |
| ***EditRewardManagementViewModel*** |  |
| **Function** | **Description** |
| SaveRewardManagementComplete() | Store data of RewardManagement to database |
| GetRewardManagementComplete() | Get list of available data of Rewardmanagement to Edit View |
| GetRewardManagementByKeyComplete() | Check RewardManakey inserted with available RewardManakey in database. |
| CheckInputData() | Check if user input wrong data or lack |
| Readload() | Get available data of Rewardmanagement from database |
| LoadInitComplete() | Display data from Reload() to List View |

|  |  |
| --- | --- |
| ***ExpandInformationModel*** |  |
| **Function** | **Description** |
| GetListRewardManagementAsync() | Get list of available data of Rewardmanagement from database to ViewlModel |
| GetRewardManagementAsync() | Get data of Rewardmanagement from database. |
| SaveRewardManagementAsync() | Insert data of Rewardmanagement to database. |
| DeleteRewardManagementAsync() | Remove data of Rewardmanagement to database. |

|  |  |
| --- | --- |
| ***HRMService*** |  |
| **Function** | **Description** |
| GetHRM\_RewardManagement() | SQL statement is generated from ViewModel player and dispatch to this layer to execute Select transaction. |
| InsertHRM\_RewardManagement() | SQL statement is generated from ViewModel player and dispatch to this layer to execute Insert transaction. |
| UpdateHRM\_RewardManagement() | SQL statement is generated from ViewModel player and dispatch to this layer to execute Update transaction. |
| DeleteHRM\_RewardManagement() | SQL statement is generated from ViewModel player and dispatch to this layer to execute Delete transaction. |

1. **Detail Design**
   1. Client Class Diagram



* 1. Business Class Diagram



* 1. Entity Diagram

|  |  |
| --- | --- |
| C:\Users\DangNguyen\Desktop\HRM Image\HRM_employee.jpg | C:\Users\DangNguyen\Desktop\HRM Image\HRM_Reward.jpg |

* 1. Sequence Diagram
     1. List Reward Management Diagram



* + 1. Edit Reward Management Diagram

